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Unreal (Kangooroo, Faculty, Nah-Kolor) (01.02.2010) (survey) graphician

Unreal, Tue 02 Mar 2010

Survey of Unreal

Job: graphician

Survey submitted: Mon 01 Mar 2010

Handle, ex-handle(s):

Unreal

Name, birthday, origin:

K émeri Csaba

Group, ex-group(s):

Kangooroo (ex-Faculty PC-Amiga) ex-Nah Kolor (Amiga)

What was your first group, your role in that group and what did that group produce?:

It was the Methabolix Inc. on the Commodore Plus4, this times THE BESTS of my life!!! Started the real friendship with our teammates! Hello Beast of MX!! and Rachy of MX!!

What motivates you to spend time on the scene?:

Making productions, pictures!! and friendship!

What is your favorite color?:

All of them

On what platform(s) did you begin your computing journey, and when was this?:

Commodore Plus4 in 1990 Xmas

What platform(s) do you use now?:



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PC

What's the procedure when you start a new picture?:

Thinking, Sketching, sometimes reference pictures helps, and start making the pictures.

What drawing/3d program are you using the most to express yourself? Why?:

Photoshop, because I dont need any alternative , for 3d Im using 3D Studio Max

Do you draw on any other platforms beside computers? (Painting, Graffiti etc):

I am completed an Art Visual communication College, and Art Visual Comm. University of Fine art, so I am like paint with watercolor, and oil pictures, but mostly I dont have time for this technics

Which project that you worked on was the most exciting and interesting for you? And why?:

I really like my slideshow - Dream Or Reality, because its my own, so I really happy when we makes.Thanks for Steve the code, and Snotty for the musics in 1997.

What is your favorite demo, intro, megademo, retrogame, slideshow, musicdisk, diskmag, wilddemo?:

Huhh...it was very old times, I dont remember very well... I like most of Anarchy demos, TBL, Lazur Slide, Melomaniac Musicdisk !!!, etc

Discuss: minimalistic demos, cracktros, fucktros, joke demos, lamers, compo winners at big parties, demotools, diskmag, chiptunes, glenz vectors, programming languages, photoshop, textmode:

Sometimes at parties I like fun and joke demos, like at Scenest, Rage, but I dont really like this styles. Chiptunes are the bests!

What percentage of modern demos are 3d flybys?:

I think the demos now piece by piece is really unique, like Andromeda System Developments demos, etc

What percentage of older demos are the same effects recycled?:

I think most of them 99%

What platform(s) needs more demos?:

Amiga

Which parties do you intend to go to, and which parties would you like to go to? Please describe your personal experiences with your most favourite or impressive party you have ever been at:

Breakpoint is one of the best, but I hope I can go the next MAin Party

What are your dreams/goals in life, did scene help you and have you achieved them yet?:



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Yeah, the scene is helped me a lot! I started my scene-life in 1991- 1992, This life gives me a LOT of friends, so if Scene started me to find the Job what I likes..

Finally, do you have some special greetings? Feel free to add links to your graphics, screenshots of effects, modules or other pieces of your work:

Greetings to all fan of the Commodore Plus4, C64, Amiga and PC

If you like my works check at www.conceptart.hu (Under Construction)

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