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The Phantom (Forces Of Evil) (16.09.2006) (survey) graphician

The Phantom, Sat 02 Dec 2006

Survey of The Phantom

Job: graphician

Survey submitted: Sat 16 September 2006 - 21:49:16

Name:

Eric

Handle, ex-handle(s):

The Phantom

Group, ex-group(s):

Forces Of Evil (FOE)

What was your first group, your role in that group and what did that group produce?:

M.M.I. (metal maniacs inc). My role was drawing.

What is your quest?:

My quest? I'd like to draw something that absolutly WOWS everyone.

What is your favorite color?:

Purple.



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On what platform(s) did you begin your computing journey, and when was this?:

Wow. Uhm.. Atari 600xl, can't tell you a date, it was MANY years ago.

What platform(s) do you use now?:

Adobe photoshop CS (pc), Advanced Art Studio (c64).

What is/are your favorite music(s) - from a demo or a scener?:

Cybernoid.

What is/are your favorite picture(s) - from a demo or a scener?:

My new artwork which hasn't been released, yet
I'm starting to like LEON's (c64) work a lot.

What is your favorite demo/intro/dentro/megademo?:

Favorite demo: The Last Traktor (horizon).

Intro: INC (with the skulls going to the music),

Discuss: minimalistic demos, cracktros, fucktros, joke demos, lamers, compo winners at big parties, demotools, diskmag:

Nothing to discuss.

What percentage of modern demos are 3d flybys?:

14%

What percentage of older demos are the same effects recycled?:

57%

What platform(s) needs more demos?:

Dumb Question. The C-64's NTSC demo-scene.

Which parties do you intend to go to, and which parties would you like to go to?:

ECCC in Lombard, IL on Sept. 30th, 2006.

ANY overseas c-64 party!!!!



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Discuss: chiptunes, glenz vectors, C, C++, and high level languages, photoshop, textmode:

I like Photoshop CS because it offers what I need for my PC logos.

What are your dreams/goals in life, and have you achieved them yet?:

I'd like to have a #1 demo, or logo. Even if for a day. I'd also like to do MORE fullscreen stuffs.

Finally, do you have some special greetings?:

Not until my next demo

(C) by

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